

WARHAMMER 11TH EDITION LEAGUEPAIN

A BARRAGE & BRIDGER PRODUCTION

41ST MILLENNIAL GREMLIN

**IN THE GRIM DARKNESS OF THE FAR FUTURE THERE IS
ONLY WAR!**

SEASON 2 :THE AWAKENING OF ARMAGEDDON

IMPACT! Chaos Lord Kilgrave has successfully deployed his forces against the IMPERIUM and began the construction of fortifications in preparations for the Long Siege.

Following rumours of archeotech capable of halting reinforcements of the IRON FLEET, Captain Eddan Bourne of the SILVER SKULLS Space Marine Chapter has unwittingly awoken a NECRON DYNASTY and vanished!

Warlords from all factions have dispatched agents to locate this artifact, which could chance the balance of power in the region.

The Warhammer 40,000 League-Pain! This is a series of games set in the Warhammer 40,000 universe. The League-Pain is set in two different warzones; Armageddon & The Ryon Crusade. Each game played in Mountain Gremlin Games will be set in a Warzone and fought for a different faction. You must decide which before playing the game.

Each game played will be set in a Warzone as part of a faction. Points will be scored for gaming as well as painting. Before each is game played it will need to be recorded as a conflict in a Warzone, and fighting with a faction. The record will need to make sense within the background of the 40k universe.

Within each faction there will be regular prizes for the faction, and the highest scoring player overall. At the end of the League-Pain the highest scoring player overall will be declared winner. Weekly bonus points will be announced as play continues.

Registration opens May 30th. Play will continue until September 26th. Player may register at any time. To register in the LeaguePain you will need access to sci-fi miniatures. Then chose at least one faction, and a preferred Warzone. If you are taking part in the Crusade, then you will need a Crusade Order of Battle, Codex for you faction, and battle ready miniatures.

WARZONE RYON CRUSADE

Warzone R'yon Crusade Factions

The Iron Fleet

Primarily an Iron Warriors Chaos Fleet alongside Chaos Knights, The Reborn, and allied Warbands.

Pirate Reprisal

Until recently unaligned groups of Non - Imperial humans, Orks, Tau and Aeldari. The subject of anti-xenos raids, until the untimely arrival of a reprisal force of Aeldari.

Necron

They have awoken!

Imperial

The great many sections and branches of the Imperium are represented here. Including Space Marines of the Silver Skulls & Black Templars chapters.

WARZONE ARMAGEDDON

In order to register on Warzone Armageddon your force must be recorded in a GW publication as actively taking part in either the current campaign or any of the previous wars fought on the planet. This creates two Warzones – Armageddon Current & Armageddon Historic. Armageddon Current is dated from Angrons 2nd invasion, and Historic is Angrons 1st Invasion and Ghazkhuls 1st & 2nd. Note there are no Primaris Space Marines in Armageddon Historic.

FACTIONS OF WARZONE ARMAGEDDON

Orks, Chaos & Imperial.

There are a good number of Games Workshop publications detailing the protagonists of this sector. There are a few out of production books available in the games library, such as the Codex Armageddon for 3rd Edition, which details the forces taking part in previous wars, if you wanted to have a look. Note there are no Primaris Space Marines in Armageddon Historic as this takes place before the Era Indomitus.

Tyranids

Although officially not in the record of battle of either warzone – Tyranids are a threat to the galaxy and have not gone away. Splinter fleets still roam the galaxy and organisms are present on many space hulks. For scoring purposes, Tyranids represent their own faction outside of either Warzone, their opponent will still encounter them in their own Warzone.

Games Played

Whilst the main focus of the League-Pain is games of Warhammer 40,000 and Kill Team. Pretty much any game set in the Warhammer 40,000 universe is viable for inclusion. A game of Necromunda could represent a conflict in either Warzone.

Classic Games

The Armageddon wars have been a part of 40K since Rogue Trader. Playing an older version of 40K, Space Hulk or even the board game of Battle for Armageddon can be recorded as a valid game.

Other games...

Non GW games could represent an unusual conflict in any Warzone. A Deadzone game involving GCPS VS Marauders could represent a PDF taking on the Blood Axe tribe of Orks for example.