

## CHAOS CHAMPION RECORD SHEET

This playsheet provides the player with a means of recording a Chaos Champion's progress along the Chaos Path as well as any gaming details that apply. Space is provided for noting specific rules which apply to the Champion, but players should refer to the main rules section of *Slaves to Darkness* or *The Lost and the Damned* for the full descriptions and rules.

CHAMPION RACE WEAPONS	Chaos Were (dwarf) Gore Attack	9	Champion's Patron Fear Points Weapons Combat Modifiers
ARMOUR MARK OF CHAOS	Nurgle		ARMOUR SAVING THROW

[illegible]

CHAOS GIFTS	CHAOS ATTRIBUTES
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MAGIC/PSIONIC LEVEL IF WIZARD CHAMPION	
LEVEL 1 SPELLS	.....
LEVEL 2 SPELLS	.....
LEVEL 3 SPELLS	.....
LEVEL 4 SPELLS	.....
PATRON'S SPELLS	.....

CHAMPION'S MOUNT	M	WS	BS	S	T	W	I	A	Ld	Int	Cl	WP
PROFILE												
CHAOS ATTRIBUTE/SPECIAL RULES												